

## Browser Market Share

As of 1/09/07

Priority 1	Priority 2	Priority 3
IE6 – 40-45%	IE7 – 25-30% Gecko (N7, Moz, FF) – 20-25% Safari – 3%	IE5.x - <2% N4 - <1% N8 - <1% Mac IE5 <1% AOL – unknown Opera -<1%

### Sources:

- **Upsdell** <http://www.upsdell.com/BrowserNews/stat.htm> - Upsdell sources are documented on the sidebar of this page: [http://www.upsdell.com/BrowserNews/stat\\_trends.htm](http://www.upsdell.com/BrowserNews/stat_trends.htm)
- **W3Schools**: [http://www.w3schools.com/browsers/browsers\\_stats.asp](http://www.w3schools.com/browsers/browsers_stats.asp)
- **Net Applications/Hitslink**: <http://marketshare.hitslink.com/report.aspx?qprid=3>
- **Net Applications/Hitslink**: <http://marketshare.hitslink.com/browser-market-share.aspx?qprid=2>

## Screen Resolution (800x600 or 1024x768)

### The evolution of development

You've got to feel for programmers & designers in the web industry: as technology trends change, "best practices" change – often heading in a direction that looks strikingly like "backwards."

The past few years have seen a distinct push towards larger designs (moving from 800x600 to 1024x786) Everywhere you looked, it seemed like you saw bigger and better monitors & screens on people's computers.

And then, just last month, we talked about how 800x600 was still holding on (at about 7%) as a valid design size. And now, thanks to the ever increasing popularity of mobile devices, it's looking like a "smaller" (read as: "mobile friendly") might even be creeping UP in the ranks.

Our resolution prediction? Sites designed with less fixed units and thus more flexibility.

What do you think?

